

- graphics processing units (GPU)
 - function: processing and displaying image on the monitor
 - it consists of a graphics processor and its own working RAM memory
 - basic characteristics:
 - type of graphics processing units (ATI Radeon, Nvidia GeForce, or other)
 - RAM size
 - connection interface/slot type
- ports:
 - Parallel Port
 - Serial Port
 - Universal Serial Bus (USB)

Input and output devices

- Input devices:
 - keyboard
 - scanner
 - *touchpad*
 - mouse
 - *trackball*
 - *joystick*
 - microphone
 - stylus
 - camera (web, digital)
- Output devices:
 - monitor
 - projector
 - printer
 - plotter
 - speakers
 - earphones
- Device that is both input and output: touchscreen.

Common devices and media for storing and transferring data:

- hard disk
- USB flash drive
- diskette and ZIP diskette
- CD and DVD discs
- memory cards
- internal hard disk
- external hard disk
- network disk drive
- online storage device

Software - a computer program which, as opposed to hardware, is an intangible part of the computer, written to perform a single or multiple tasks on computer using the built-in hardware.

Software types:

- operating systems (OS) - the basic program on your computer that is automatically loaded when computer is started up:
 - Linux (Debian, Ubuntu, Fedora, Knoppix...)
 - Microsoft Windows (XP, Vista, 7...)
 - Mac OS X (Cheetah, Panther, Snow Leopard...)

