- Variable Declaration.
- Basic Syntax.
- Data Type and Structures.
- Flow Control Structures (Conditionals and loops)
- Functional Programming.
- Object-Oriented Programming.
- Debugging.
- IDEs and Coding Environments.

Programming involves activities such as analysis, developing understanding, generating algorithms, verification of requirements of algorithms including their correctness and resources consumption, and implementation (commonly referred to as coding) of algorithms in a target programming language

#### Here are the 5 basic concepts of any programming language:

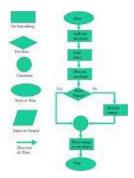
- Variables.
- Control Structures.
- Data Structures.
- Syntax.
- Tools.

the 3 fundamentals of programming?

#### 3 fundamental programming concepts you need to know

- Object-Oriented Programming Principles.
- Design Patterns.
- Data Structures.

the 5 steps of the programming process?



# There are five main ingredients in the programming process:

- 1. Defining the problem.
- 2. Planning the solution.
- 3. Coding the program.
- 4. Testing the program.
- 5. Documenting the program.

the most basic programming language?

### The 6 Easiest Programming Languages to Learn

- Python. Python is among the most prevalent programming languages used today. ...
- Ruby. Ruby is easy to use, and its syntax mirrors Python's. ...
- Java....
- JavaScript. ...
- PHP. ...
- PowerShell. ...
- HTML....
- CSS.

Coding is a part of programming that deals with writing codes that a machine can understand. Programming is a process that creates programs that involve the ratification of codes. Coding requires basic knowledge of programming skills without any software tools.

# 14 Step Roadmap for Beginner Developers

- Familiarize Yourself with Computer Architecture and Data Basics.
- Learn How Programming Languages Work.

- Understand How the Internet Works.
- Practice Some Command-Line Basics.
- Build Up Your Text Editor Skills with Vim.
- Take-up Some HTML.
- Tackle Some CSS.
- Start Programming with JavaScript.

# These tools include text editors, compilers, linkers, libraries and integrated development environments.

- 1. Step 1: Learn C++ Syntax and Do Some Tutorials. ...
- 2. Step 2: Practice C++ Basics. ...
- 3. Step 3: Put Your Knowledge of C++ Into Practice. ...
- 4. Step 4: Dive Into Advanced C++ Learning.