

Q.1 What are the four fundamental parts of computer? Explain it with the help of diagram.

Ans The four fundamental parts of computer are -

- 1) Central processing unit (CPU)
- 2) Memory Unit
- 3) Input Unit
- 4) Output Unit

Q.2 Discuss about the classification of computers based on size and capacity.

Ans On the basis of size there are four types of computers -

- 1) Micro Computer
- 2) Mini Computer
- 3) Main-frame Computer
- 4) Super Computer

1) Micro Computer $\Rightarrow$ Micro Computers is at the lowest end of the computer range in terms of speed and storage capacity. Its CPU is a micro processor. The first micro computers were built at 8 bits micro processor chips such as PC, Desktop, Laptop, Notebook, etc.

2) Mini Computer $\Rightarrow$ It is medium size a computer that is more powerful than a micro computer. It is in fact a scaled down version of mainframe computer. They are mainly used as departmental computer in large and medium size organization.

3) Mainframe Computer $\Rightarrow$ They have large storage capacity, very high speed of processing and can support a large

number of terminals for use. They are used by big company, bank etc.

- 4) Super Computer $\Rightarrow$ It is faster and most expensive computer. It can perform 100 of million instruction per second. These included application electronics petroleum engineering, weather forecasting, medicines and nuclear energy research.

Q.3 What is the meaning of computer generation? How many computer generations are defined? What technological were/are used?

Ans 1) First generation (1940-1956) $\Rightarrow$ These generation used vacuum tube technology with machine language and magnetic tape, drum. are main memory

ex - IBM 650, ENIAC, UNIVAC.

2) Second generation $\Rightarrow$ (1956-1963)

In this generation use
transistors, machine language
and magnetic core memory.
ex - PDP-8, IBM-7090 etc.

3) Third generation (1964-1971) $\Rightarrow$

this generation
used IC. ex - IBM 360,
IBM 370, PDP 11 etc.

4) Fourth generation (1971-present)

In this generation
used microprocessor with
semi conductor memory. ex -
apple, star 1000 etc.

5) Fifth generation (till and future)

It is based on artificial
intelligence.

Q.4 Differentiate between Volatile & Non-Volatile memories.

Ans Volatile

1) Volatile memory is the type of memory in which data is lost as it is powered off.

2) It is faster than non-volatile memory.

3) RAM is an example of Volatile.

4) Volatile memory generally has less storage capacity.

Non-Volatile

Non-Volatile memory is the type of memory in which data remain stored even if it is powered off.

It is slower than volatile memory.

ROM is an example of non-volatile.

Non-Volatile memory generally has more storage memory.

Q.5 Distinguish among system software application software and open source software on the basis of their features.

Ans System software $\Rightarrow$ System software includes the programs that are dedicated to managing the computer itself. such as operating system, file management and dis operating system. The most important features of system software included-

- 1) closeness to the system.
- 2) fast speed.
- 3) difficult to manipulate.
- 4) written in low level language.
- 5) difficult to designed.

Application Software $\Rightarrow$ Application software that help in the automation of the task based on the users input. It can

performing single and multiple tasks at the same period of time. The application software is broadly divided into main parts. $\Rightarrow$

- 1) general purpose
- 2) custom made software

Open source software $\Rightarrow$ It is computer software that is released under a licence in which copyright holder grant user the right to use.

Part-2

Q.16 What is the difference between Machine Language and High Level Language?

<u>Ans</u>	<u>Machine Language</u>	<u>High Level Language</u>
1)	It is machine friendly language.	It is programmer friendly language.
2)	It is difficult to understand.	It is easy to understand.
3)	It is non-portable.	It is portable.
4)	It languages is high memory storage.	It is language is less memory storage.
5)	It is complex to debug.	It is simple to debug.

Q.17 Discuss about different data types of C programming Language?

Ans. 1) Each variable in C has an associated ^{requires} data type. each data type ^{different} amount of memory. such as -

<u>Data type</u>	<u>Memory</u>	<u>Range</u>
1) Short Int.	2	-32,768 to 32,767

- 2) unsigned short int 2 0 to 65,535
- 3) unsigned int 4 0 to 4,294,967,295
- 4) int 4 -2,147,483,648 to 2,147,483,647
- 5) long int 4 -2,147,483,648 to 2,147,483,647
- 6) unsigned long int 4 0 to 4,294,967,295
- 7) long long int 8 $-(2^{63})$ to $(2^{63})-1$
- 8) unsigned long long int 8 0 to 18,446,744,073,709,551,615
- 9) signed char 1 -128 to 127
- 10) unsigned char 1 0 to 255

Q.18 Find the output of the following expression -

$$\begin{aligned} \text{a) } X &= 20/5 \times 2 + 30 - 5 \\ &= 4 \times 2 + 30 - 5 \\ &= 8 + 30 - 5 \\ &= 30 - 5 \\ &= 33 \end{aligned}$$

$$\begin{aligned} \text{b) } Y &= 30 - (40/10 + 6) + 10 = 30 - \frac{40}{10} - 6 + 10 \\ &= 30 - (4 + 6) + 10 \\ &= 26 - 6 + 10 \\ &= 20 + 10 \\ &= 30 \end{aligned}$$

$$\begin{aligned} \text{c) } Z &= 40 \times 2/10 - 2 + 10 \\ &= \frac{40 \times 2}{10} - 2 + 10 \\ &= 8 - 2 + 10 \\ &= 18 - 2 = 16 \end{aligned}$$

Q.19 Describe the syntax of the following statements -

Ans a) If-else statement

An if statement can be followed true and false value and if statement can be followed an optional else statement which execute when boolean expression is false.

Ex-

```
if (boolean expression)
{
    printf("Exp...")
}
else
{
    printf("... false")
}
```

b) For loop

A for loop is repetition control structure which allow us to write a loop that is executed a specific numbers of times.

Q.1 Write a programme in ~~in~~ C to display your name and address on computer screen?

Ans -

```
#include <stdio.h>
void main() {
    printf("\n Dr. Shreelesh Kumar Sharma");
    printf("\n IMS Ghaziabad");
}
```

Output

Dr. Shreelesh Kumar Sharma
IMS Ghaziabad

Q.2 Write a program in C to add two integer numbers.

Ans -

```
#include <stdio.h>
void main() {
    int n1, n2, sum;
    printf("Enter two integer numbers");
    scanf("Enter two");
    scanf("%d", &n1, &n2);
```

```
sum = n1 + n2;  
printf("sum = %d", sum);  
}
```

Output

Enter two integer numbers: 10 20
Sum = 30

Q.3 Write a program in C to compute the value of x in this expression
$$x = 20 / (8 - 4) * 8 - 2$$

Ans- #include <stdio.h>
void main () {
 int x;
 x = 20 / (8 - 4) * 8 - 2;
 printf("x = %d", x);
}

Output

x = 38

Q-4

Write a programme in C to compute a quotient and remainder.

Ans

```
#include <stdio.h>
void main() {
    int dividend, divisor, quotient, remainder;
    printf("Enter dividend:");
    scanf("%d", &dividend);
    printf("Enter divisor:");
    scanf("%d", &divisor);
    quotient = dividend / divisor;
    remainder = dividend % divisor;
    printf("Quotient = %d\n", quotient);
    printf("Remainder = %d", remainder);
}
```

Output

Enter dividend: 20

Enter divisor: 3

Quotient = 6

Remainder = 2

Q.5 Write a program in C to swap the value of two integer numbers.

Ans- Swap numbers using temporary variable

```
do; #include <stdio.h>
void main() {
    int n1, n2, temp;
    n1 = 10;
    n2 = 20;
    temp = n1;
    n1 = n2;
    n2 = temp;
    printf("\n After swapping, n1 Number\n = %d", n1);
    printf("\n After swapping, n2 Number\n = %d", n2);
}
```

Output

After swapping, n1 Number = 20

After swapping, n2 Number = 10

}

Output

Enter an integer: 142

Sum of the digits = 7

This program takes an integer input from the user 142. The while loop is used until $n \neq 0$ is false. In each iteration of the loop, each digit (using $\text{digit} = n / 10$) when n is divided by 10 is calculated and the value of n is reduced by 10 times ($n = n / 10$). Inside the loop, the sum of digits of an integer number is computed using $\text{sum} = \text{sum} + \text{digit}$.

Q.11 Write a program to reverse an integer number.

Ans

```
#include <stdio.h>
void main() {
    int n, rev = 0, digit;
printf("Reversed number = %d", rev);
    //
    printf("Enter an integer: ");
    scanf("%d", &n);
    while (n != 0) {
        digit = n % 10;
        rev = rev * 10 + digit;
        n = n / 10;
    }
    printf("Reversed number = %d", rev);
}
```

Output

Enter an integer: 345
Reversed number = 543

This program takes an integer input from the user 345. The while loop is used until $n \neq 0$ is false. In each iteration of the loop, the digit ($\text{digit} = n \% 10$) when n is divided by 10 is calculated and the value of n is reduced by 10 times ($n = n / 10$). Inside the loop, the reversed number is computed using: $\text{rev} = \text{rev} * 10 + \text{digit}$.

Q.12 Write a program to calculate fact of a positive integer.

Ans

```
#include <stdio.h>
void main () {
    int num, i;
    printf ("Enter a positive integer:");
    scanf ("%d", &num);
    printf ("Factors of %d are:", num);
    for (i = 1; i <= num; ++i) {
        if (num % i == 0) {
```

```
printf("%d", i);
```

```
}
```

```
}
```

```
}
```

Output

Enter a positive integer: 10

Factors of 10 are: 1, 2, 5, 10