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Relational Statement and Logical Conditions

Relation and Logic are the fundamental bricks of a program that defines its functionality. With these fundamentals, you decide what should be the flow of execution and what conditions should be kept to make sure the flow stays that way.

In every programming language including python, to manage the flow of any program, conditions are required, and to define those conditions, relational and logical operators are required.

Remember those days when your mathematics teacher in school used to ask you if 3 is greater than 2, say yes, otherwise no, that is pretty much what we do in programming world too.

You provide the compiler with some condition based on an expression, compiler computes the expression and executes the condition based on the output of the expression. In the case of relational and logical expressions, the answer will always be either **True** or **False**.

Operators are the conventional symbols, that bring one, two or more operands together to form an expression. Operators and operands are two key deciding factors of the output.

Now let's see some operators that are available in python language.

Relational Operator

Relational operators are used to establish some sort of relationship between the two operands. Some of the relevant examples could be **less than, greater than or equal to** operators. Python language is capable of understanding these types of operators and accordingly return the output, which can be either **True** or **False**.

Let's checkout a few relational expressions. Open your IDLE and try this:

```
>>> 5 < 9
```

```
True
```

Since 5 is less than 9, thus the output returned is **True**.

The list of operators available includes:

1. **Less than** → used with **<**
2. **Greater than** → used with **>**
3. **Equal to** → used with **==**
4. **Not equal to** → used with **!=**
5. **Less than or equal to** → used with **<=**
6. **Greater than or equal to** → used with **>=**

You can try each of the operators to practice with some numbers (or even strings).

```
>>> "abc" > "aaa"  
>>> "abc" == "bcd"
```

True

False

Python Logical Operators

Logical operators, as the name suggests are used in logical expressions where the **operands** are either **True** or **False**. The operands in a logical expression, can be expressions which returns **True** or **False** upon evaluation. There are three basic types of logical operators:

1. **Logical AND**: For AND operation the result is **True** if and only if both operands are **True**. The keyword used for this operator is **and**.
2. **Logical OR**: For OR operation the result is **True** if either of the operands is **True**. The keyword used for this operator is **or**.
3. **Logical NOT**: The result is **True** if the operand is **False**. The keyword used for this operator is **not**.

Let's see a few examples:

```
>>> True and False
```

False

```
>>> not True
```

False

Now, we also know that the relational expressions return a Boolean value as their output, therefore know we can combine relational and logical expressions to create something more meaningful. For example,

```
>>> (2 < 3) and (2 < 5)
```

True

```
>>> (2 < 3) and (2 < 1)
```

False

Taking a bit more realistic programming example, consider you have a variable `x` as input and you want to check if the user entered value is between some range, say 0 to 100, then:

```
>>> x = int(input())
```

25

```
>>> (x > 0) or (x < 100)
```

True

Conditional Statements

There will be various situations while writing a program when you will have to take care of different possible conditions that might arise while execution of the program. In such situations, `if` conditions can be used.

The `if` condition

Syntax for using the **if** keyword is as follows:

```
if [conditional expression]:
```

```
    [statement(s) to execute]
```

if keyword and the conditional expression is ended with a **colon**. In **[conditional expression]** some conditional expression is introduced that is supposed to return a boolean value, i.e., **True** or **False**. If the resulting value is **True** then the **[statement to execute]** is executed, which is mentioned below the **if** condition with a **tabspace** (This indentation is very important).

Taking a real-life example, let's say in a savings bank account a user A, has Rs.1000. The user A, visits the ATM to withdraw money from his savings account. Now the program which handles the ATM transactions should be able to perform in every situation, like the program should be aware of the user's bank account balance, and should not allow the user to withdraw money more than the available balance in his account. Also, the program must update the account balance once the user has withdrawn money from the account, to keep the records updated. Let's write a small piece of code to stop user from withdrawing money more than the available account balance.

```
>>> savingAmt = 1000

>>> withdrawAmt = int(input("Amount to Withdraw: "));

>>> if withdrawAmt > savingAmt:

    print ("Insufficient balance");
```

Amount to Withdraw: 2000

Insufficient balance

In the above program if the user enters any amount more than Rs. 1000, a message is displayed on the screen saying "Insufficient Funds".

There are two more keywords that are optional, but can be accompanied with **if** statements, the are:

- **else**
- **elif** (also known as else if)

The **else** condition

Talking about **else**, let's first see how it is used alongside the **if** statement.

```
if[conditional expression]:  
  
    [statement to execute]  
  
else:  
  
    [alternate statement to execute]
```

Continuing with the bank account-ATM example, if you noticed in the program above, we forgot to subtract the withdrawn amount from the savings account balance. Since now we have an additional **else** condition to use, we can print a warning with the message, "Insufficient balance" if the saving amount is less than the withdraw amount, or else we can subtract the withdrawn amount from the savings account amount to update the account balance. So the **if** condition written in the previous example, will get an additional **else** block.

```
if withdrawAmt > savingAmt:  
  
    print ("Insufficient balance");  
  
else:  
  
    savingAmt = savingAmt - withdrawAmt  
  
    print ("Account Balance:" + str(savingAmt));
```

And with the **else** block introduced, in case there is sufficient balance, the **withdrawAmt** will be subtracted from the **savingAmt** and the updated account balance will be displayed on screen.

With **if** and **else**, now we can diverge the flow of execution into two different directions. In case of a savings account, there will be only two cases, you have sufficient money or you don't, but what if we come across some situation where there are more than two possibilities? In such cases, we use yet another statement that is accompanied with the **if** and **else** statements, called **elif** (or else if in proper English).

The **elif** condition

elif statement is added between **if** and **else** blocks.

```
if[condition #1]:  
    [statement #1]  
  
elif[condition #2]:  
    [statement #2]  
  
elif[condition #3]:  
    [statement #3]  
  
else:  
    [statement when if and elif(s) are False]
```

With this, you can add as many **elif** blocks as you want depending upon the possibilities that may arise.

Let's say you are given a time and you have to tell what phase of the day it is- (morning, noon, afternoon, evening or night). You will have to check the given time against multiple ranges of time within which each of the 5 phases lies. Therefore, the following conditions:

1. **Morning:** 0600 to 1159
2. **Noon:** 1200
3. **Afternoon:** 1201 to 1700
4. **Evening:** 1701 to 2000
5. **Night:** 2000 to 0559

Below we have a simple program, using the **if**, **elif** and **else** conditional statements:

```
if (time >= 600) and (time < 1200):  
    print ("Morning");  
  
elif (time == 1200):  
    print ("Noon");  
  
elif (time > 1200) and (time <= 1700):  
    print ("Afternoon");
```

```
elif (time > 1700) and (time <= 2000):

    print ("Evening");

elif ((time > 2000) and (time < 2400)) or ((time >= 0) and (time < 600)):

    print ("Night");

else:

    print ("Invalid time!");
```

Notice the **logical operators** that have been used in each condition in the program, this example demonstrates how you will generally be using them with if-else statements.

Nesting if-else statements

Simply put, nesting **if else** means that you will be writing if-else statements inside another if-else statements. Syntactically,

```
if[condition #1]:

    if[condition #1.1]:

        [statement to exec if #1 and #1.1 are true]

    else:

        [statement to exec if #1 and #1.1 are false]

else:

    [alternate statement to execute]
```

Needless to say you can write the same if-else block inside an **else** block too. Or in fact you can add an **elif** condition, according to your needs. Although if you think about it, nested if-else is actually an alternative to **elif**. And just like we created a program which printed the phase of the day by checking the range of time, that can be done without using **elif** as well, by nesting **if** and **else** only.

```
if (time >= 600) and (time < 1200):

    print ("Morning");
```



```

else:

    if (time == 1200):

        print ("Noon");

    else:

        if (time > 1200) and (time <= 1700):

            print ("Afternoon");

        else:

            if (time > 1700) and (time <= 2000):

                print ("Evening");

            else:

                if ((time > 2000) and (time < 2400)) or ((time >= 0) and
(time < 600)):

                    print ("Night");

                else:

                    print ("Invalid time!");

```

As you can see in the above program, all we did was, we started by adding a condition to the **if** block, and then used another **if-else** block in its **else** block. And we kept on doing the nesting until all the conditions were taken care of. This, however, is a little tedious than using **elif**. However, that's not all it is about. Nesting is very useful in various other situations, and in some cases, it's the only way forward.

Also, if you remember our first example while explaining the **if** statement, the savings bank account example. There is actually a quicker way to do it, a one-line way because, it's python. The following is the logic:

if (saving > withdraw) then saving = (saving - withdraw), else saving will remain as it is and there will be no transaction.

```
>>> savingAmt = savingAmt - withdrawAmt if (savingAmt > withdrawAmt) else savingAmt
```